

# Krupa Patel

## 3D Character Animator

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### SUMMARY:

Energetically bringing life to 3D puppets. Experienced Character Animator with expertise in the animation pipeline, from rough storyboarding to the final character movement. Skilled at maintaining organization and responsible for timely completion of tasks. Strong knowledge of Adobe Creative Suite (Illustrator, After Effects, Premiere Pro, Photoshop) along with Maya, Unreal Engine and SyncSketch. Strong visual communication, coupled with a keen ability to receive feedback positively, ensures polished, engaging animations that connect with the audience.

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### PROFESSIONAL EXPERIENCE:

**Diaspora Games** - Gameplay Animator

January 2025 - Present

- Responsible for creating first and third-person shooter, and elemental ability animations in Maya for Unreal Engine.
  - Efficiently utilized Maya to Unreal Engine workflow to create, refine, and export animations for integration into the game engine.
  - Developed fluid, realistic animations that enhance player experience and gameplay dynamics.
  - Conducted testing and optimization of my animations within Unreal Engine to ensure smooth transitions, performance, and compatibility in the game.
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### EDUCATION:

**GNOMON SCHOOL OF VISUAL EFFECTS**

*[BEA in Digital Production] - [3D Character Animation]*

Los Angeles, CA

2021-2024

### PORTFOLIO WORK - [HTTPS://WWW.KRUPAPATEL.ART/3D](https://www.krupapatel.art/3D)

- **DARIA** - For this project, I focused on conveying the personality of the main character through expressive acting and subtle, believable facial animations. Drawing inspiration from the small nuances in the face, I aimed to capture the depth of Daria's emotions and inner thoughts, ensuring that every movement and expression felt authentic and true to her character.
- **DANCING THROUGH WEEKDAY** - In this project, I focused on understanding body mechanics and how each limb connects to create fluid, dynamic movement. Inspired to push the boundaries of traditional animation, I developed a unique stylized approach that balanced believability with enhanced entertainment. This project served as a key step in refining my ability to create engaging and exaggerated movement while maintaining a solid foundation in body mechanics.
- **SOCCKER** - I focused on learning the human body and maintaining realistic weight and balance in animation. I carefully balanced the interaction between the ball and the character, ensuring both elements conveyed proper weight, timing, and coordination.

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## **PROFESSIONAL SKILLS**

### **ARTISTIC VISION AND ANIMATION SKILLS:**

- Strong understanding of the animation principles. Successfully translated believable and fluid movements to ensure entertaining animations.
- Strong foundation in translating human movement and expressions into character animations, with a focus on weight, motion, balance, form, and personality. Regular life-drawing and use of SyncSketch further enhance my ability to create believable, emotionally engaging animations.

### **COMMUNICATION:**

- Confident at contributing creative ideas and receptive to constructive feedback from both seniors and peers while maintaining a positive attitude with the end goal of meeting project standards.
- Proficient at handling tasks in a fast-paced environment, have gained knowledge of the animation pipeline to stay organized and deliver completed animations on time.
- Successfully managed multiple animation projects through effective organization and implementing appropriate naming conventions to files and assets in Maya. This approach effectively reduced time spent completing each project.

### **SOFTWARE PROFICIENCY:**

- Experienced in using Maya to create full-of-life character animations.
- Strong knowledge of Unreal Engine. I have used Unreal Engine to import and test my animations for games.
- Gained expertise in using Arnold, Vray, Redshift to successfully render my animation projects.
- Acquired experience in Microsoft Word, Microsoft Excel, Microsoft Powerpoint, Outlook, and other office management software to enable successful communication in a professional environment.

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### **ADDITIONAL INFORMATION:**

- Languages: English, Hindi (Native)
- Socials:
  - LinkedIn: [www.linkedin.com/in/krupapatelart](http://www.linkedin.com/in/krupapatelart)
  - Personal Website: [www.krupapatel.art](http://www.krupapatel.art)
  - Instagram: [https://www.instagram.com/solely\\_animation/#](https://www.instagram.com/solely_animation/#)